

PROTOCOL

On-Site Health & Safety

NUMBER:	700-P1	EFFECTIVE DATE:	07/18/2014
TITLE:	FIRST-AID PROTOCOL – ABRASIONS	REVISION DATE:	02/07/2022
DIVISION:	FIELD SERVICES	REFERENCE	Policy 700-03

ABRASIONS

Activate EMS if one or more of the following conditions are identified:

- Incident involved LOC
- Possibility of spinal injury
- A.B.C. Compromise
- Serious burns to the face/eyes
- Large burns
- Obvious long bone fractures

Considerations

- If the mechanism could have caused skeletal compromise, treat accordingly
- If Foreign Body present, removal is possible with “SPLINTER KIT”

First-Aid Procedure - Abrasions

STEP ONE: Stop The Bleeding If Needed.

- Note: Bleeding is usually minor with abrasions

STEP TWO: Clean Thoroughly

- Remove rocks or dirt with gauze, tweezers, swabs, running water when available, etc.
- Use Peroxide
- Use Povidine (unless the worker is allergic to Iodine)
- Consider antibiotic ointment just prior to dressing

STEP THREE: Dress The Wound

- Cover with aseptic dressing (examples include: Band-aids, Non-Adherent Pad, or Gauze)
- Confirm that the dressing is effectively secured – consider movement/work activity
 - Example: Cover the Bandaid with cloth tape or Coban to make it more secure

Aftercare

- Provide home care instructions
- For any injury causing broken skin, be sure to consider sending worker away with antibiotic ointment and change of dressings
- Advise the worker to call immediately if ANY signs of infection appear. Signs of infection include the following:
 - Pus – white or green
 - Hematoma forming to hold pus
 - Wound is worsening after a few days
 - Red, swollen and warm/hot to the touch
 - Fever/Headache/Achiness

Note:

- Advise on tetanus booster, if last dose was greater than 5 years ago
- Call in for MD referral instructions if you encounter one or more of the following:
 - The wound is very large or deep (beyond surface tissue)
 - Pain is extreme
 - If the MOI might involve a fracture
- Remember that infection is a serious concern for construction and industrial-type workers